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**arXiv: [1902.04580](https://arxiv.org/abs/1902.04580)**

# **Probing the invisible Universe with simulations: the abundances and environments of simulated low surface-brightness galaxies**

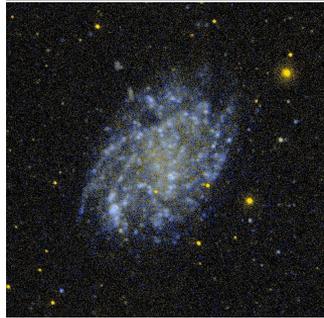
**Garreth Martin**

With: Sugata Kaviraj (Herts), Julien Devriendt (Ox), Clotilde Laigle (Ox), Yohan Dubois (IAP), Christophe Pichon (IAP), Ryan Jackson (Ox)

Arizona -- 23rd October 2019

# The low surface brightness Universe

- Studies of galaxy evolution are dominated by high-surface-brightness ( $\mu_e < 23 \text{ mag arcsec}^{-2}$ ) galaxies, below which e.g. SDSS starts to become incomplete (**e.g. Kniazev +04, Bakos +12, Williams +16**)
  - But deep surveys show a rich LSB population lies just below current detection limits (**e.g. Kaviraj 14, van Dokkum+15, Venhola +17, Román +17, +18**)
- Surface-brightness is a little-explored axis for understanding galaxy formation and evolution
- Galaxy properties appear to vary strongly with surface-brightness
  - Our inability to study the majority of low mass galaxies **biases our understanding of the Universe**



# The low surface brightness Universe

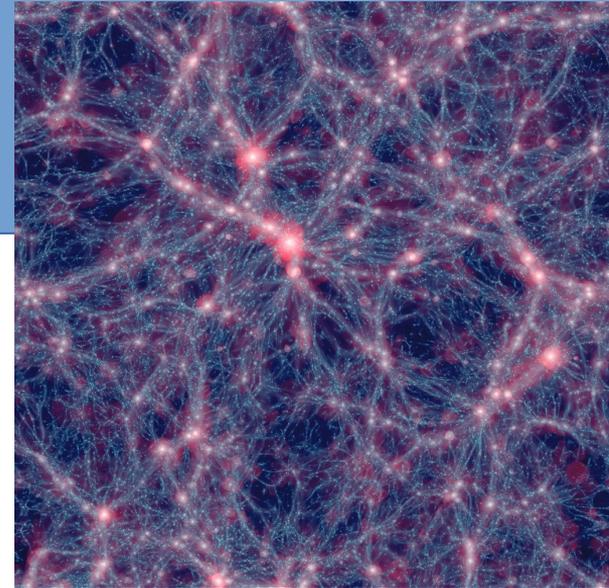
- Low surface brightness galaxies probably represent a majority of all galaxies at a wide range of stellar masses.
  - 80% of faint galaxies ( $M_r = -18$  to  $-15$ ) are may be LSB (e.g. [Dalcanton+1997](#), [Haberzettl+2007](#))
- Although recent improvements in instrumentation (e.g. Dragonfly, HSC and soon LSST) mean we can finally start to account account for these faint objects observationally over wide areas of the sky -- a full range of environments remains mostly inaccessible
- Cosmological  $\Lambda$ CDM simulations can be used to predict the properties of faint populations that are currently invisible to us

# The Simulation

## Horizon-AGN (Dubois+16)

- $\sim 100h^{-1}$  CoMpc box length –  $\sim 200,000$  galaxies at peak.
- Minimum 1kpc resolution – 5 orders of magnitude range.
- Cosmology corresponding to WMAP7 results (**Komatsu+ 2011**).
- Hz-AGN Provides good agreement with observed bulk properties of the **high surface-brightness** Universe (**Kaviraj+2017**).
- **We are considering relatively high mass objects only ( $>10^{8.5}$ )**

People: PI – **Yohan Dubois** (IAP), **Julien Devriendt** (Ox), **Christophe Pichon** (IAP)

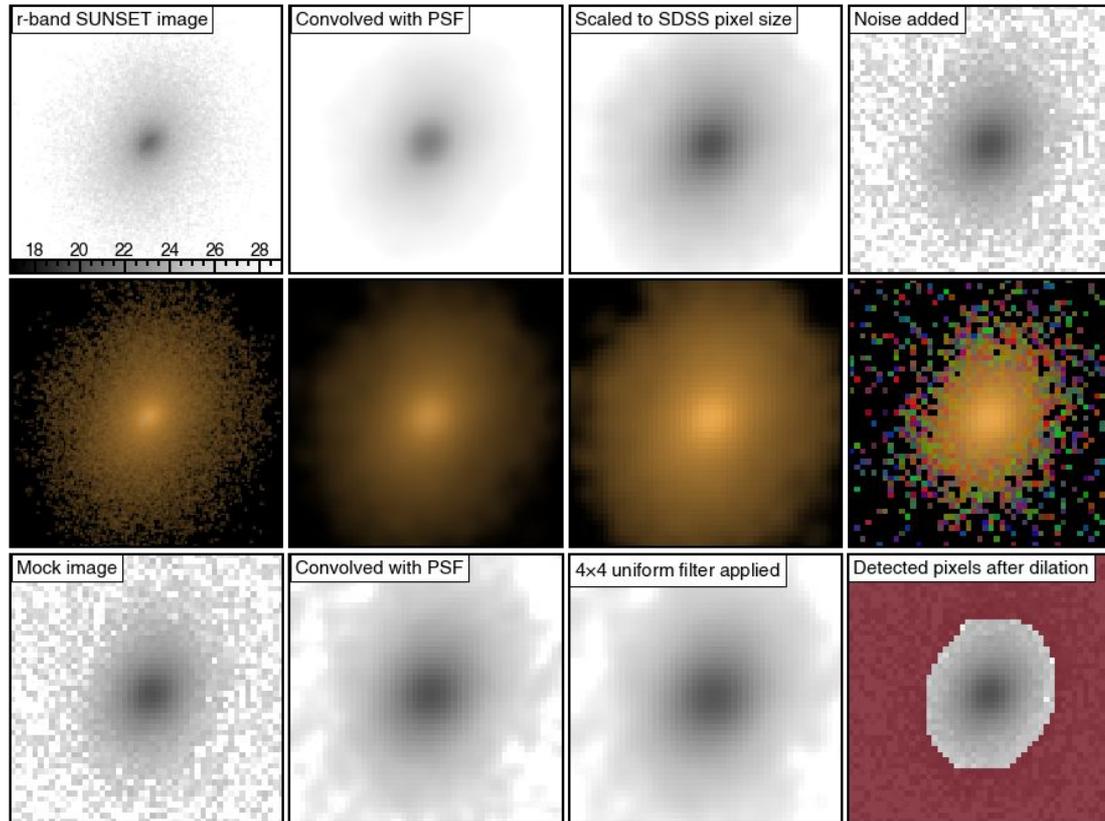
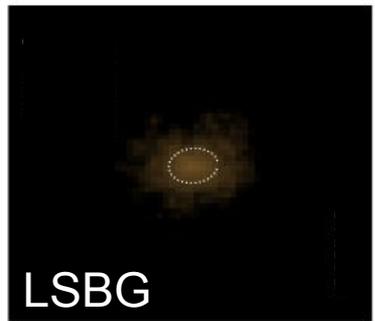
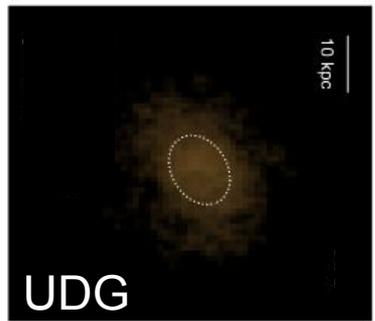


14 sq' composite mock image in u,r,z



Laigle, Hz-AGN team, et al.

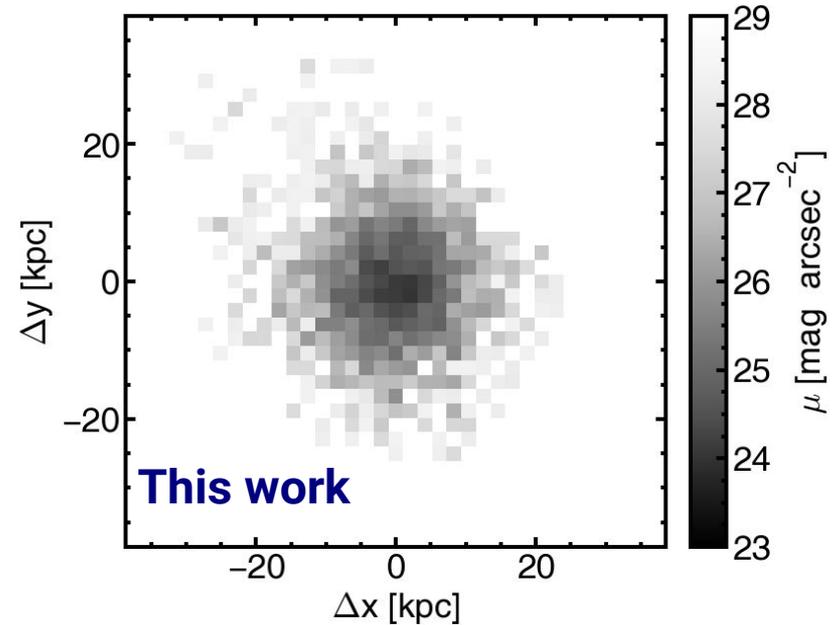
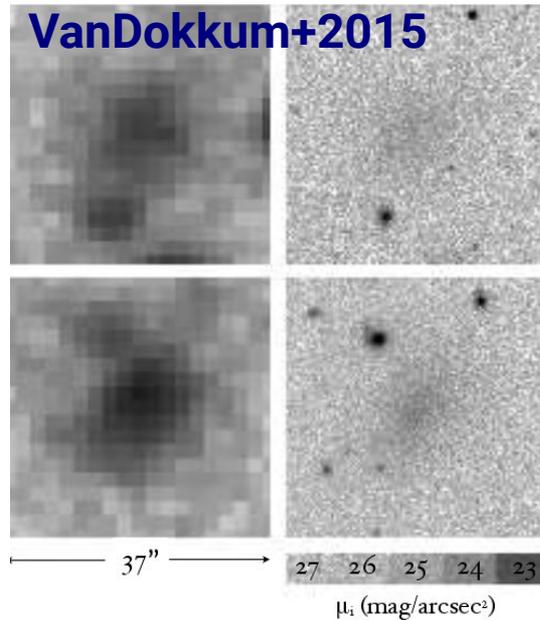
# Modelling the LSB population



- We observe simulated galaxies, model selection effects and measure properties for SDSS, LSST and other instruments
- Add PSF, noise etc to mock images with dust screen
- Apply SDSS detection pipeline

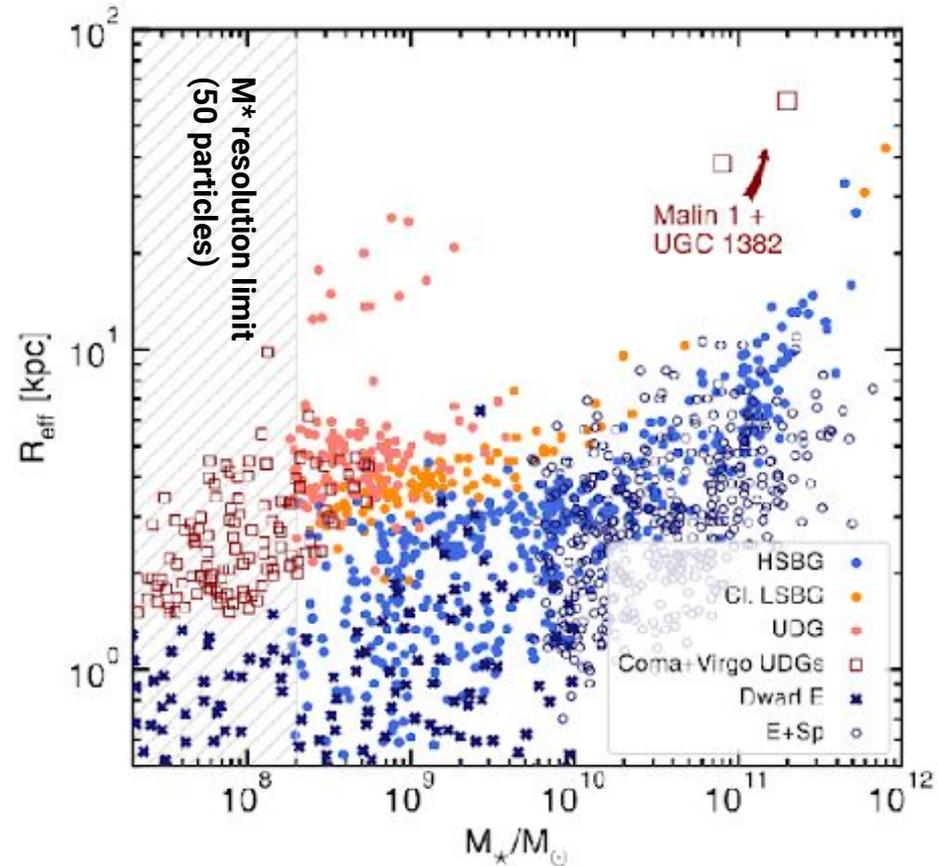
# Our simulated LSB populations

Surface brightness profiles correspond well to observed LSB galaxies (e.g. do not follow the Freeman law or equivalent)

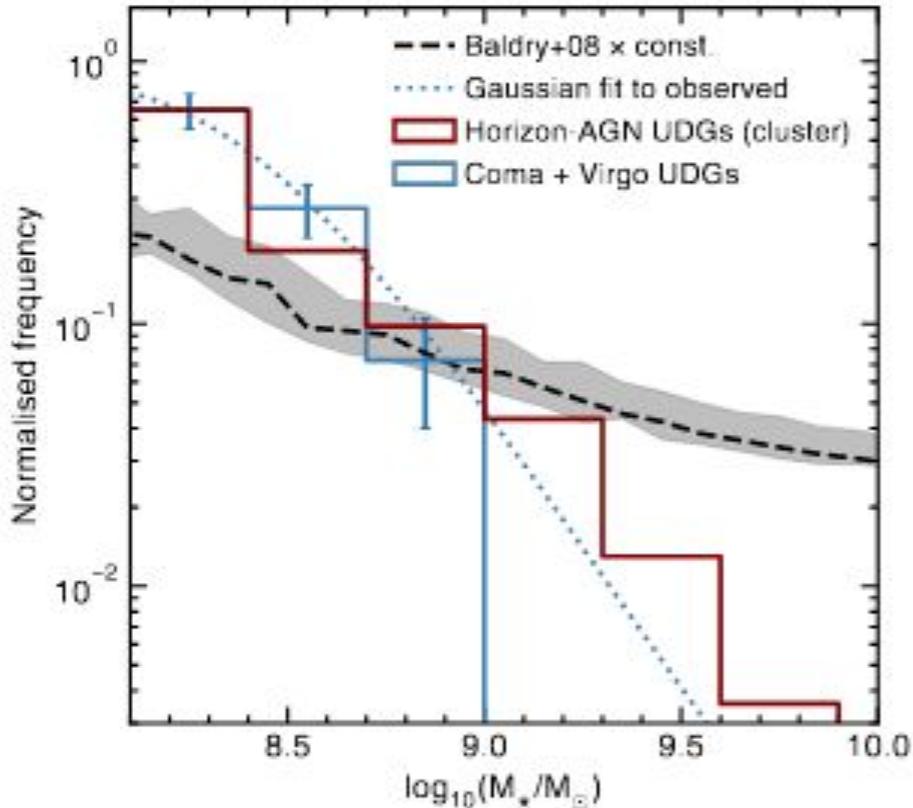


# Modelling the LSB population

Position of objects of different surface brightness on the  $M^*-R_{\text{eff}}$  plane corresponds well to observations



# Modelling the LSB population

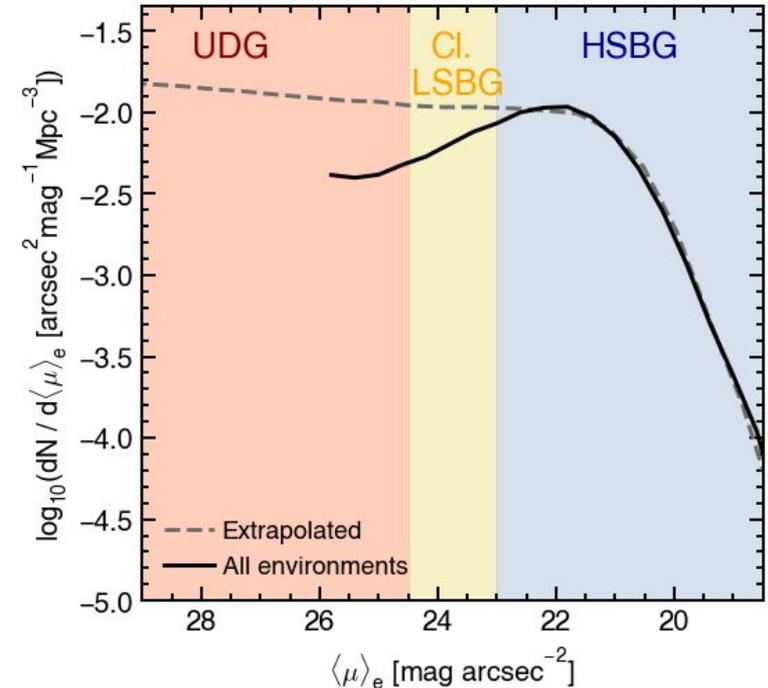


- Also reproduces observed abundances in clusters from recent surveys (e.g. **van Dokkum et al. 2015; Mihos et al. 2015; Yagi et al. 2016; Gu et al. 2018**).

# Modelling the LSB population

Split galaxies at  $z = 0$  in the population into 3 groups:

- High SB galaxies (**HSBGs**):  $\mu_e < 23 \text{ mag arcsec}^{-2}$
- Classical LSB galaxies (**Cl. LSBGs**):  $24.5 > \mu_e > 23 \text{ mag arcsec}^{-2}$  (**e.g Van der Hulst+93**)
- Ultra-diffuse galaxies (**UDGs**):  $\mu_e > 24.5 \text{ mag arcsec}^{-2}$  (**e.g. Sandage+Bingelli+84, VanDokkum+15, Koda+15**)



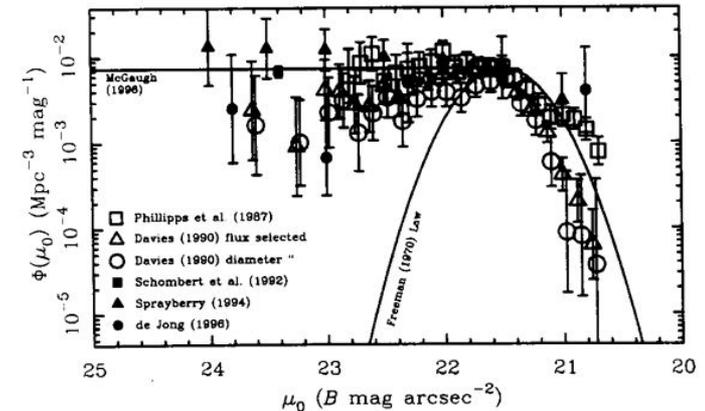
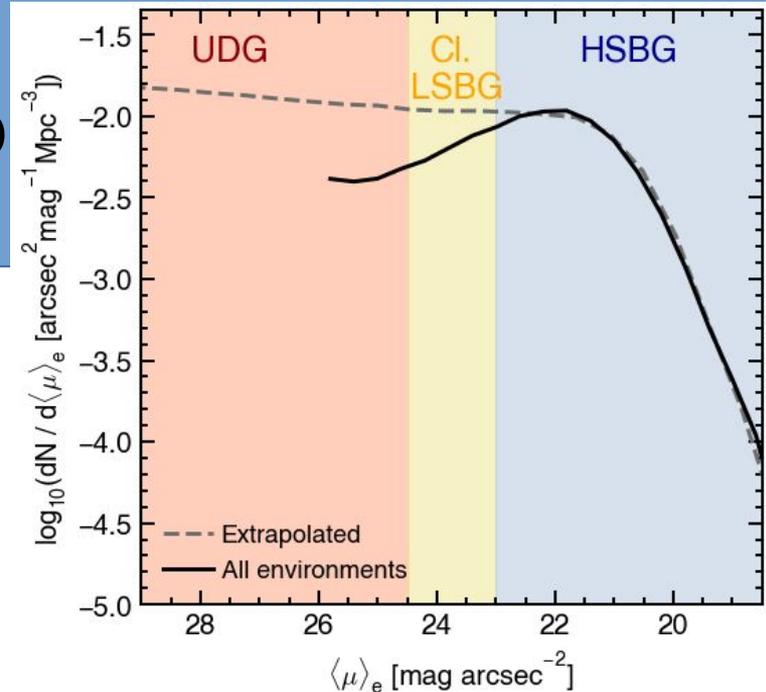
Plot: Surface brightness function

# Modelling the LSB po

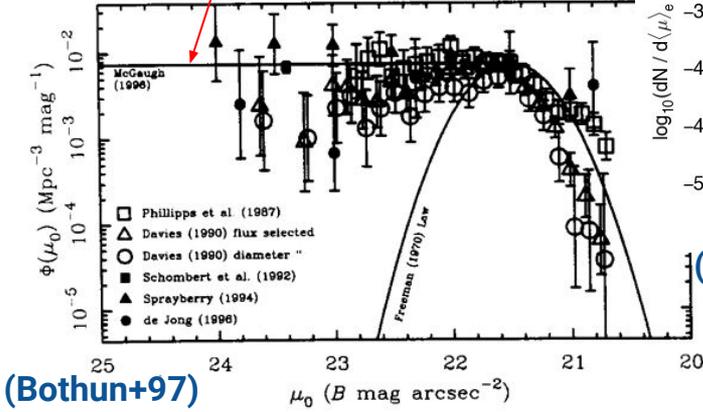
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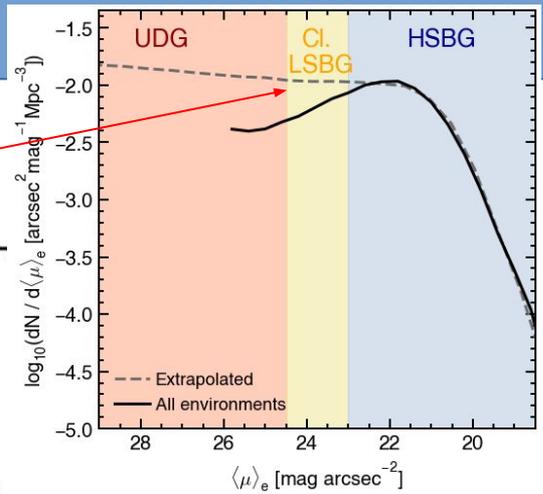
Horizon-AGN reproduces the predicted LSB tail (**e.g. Bothun+97 -- observations, McGaugh+96 -- theory**)



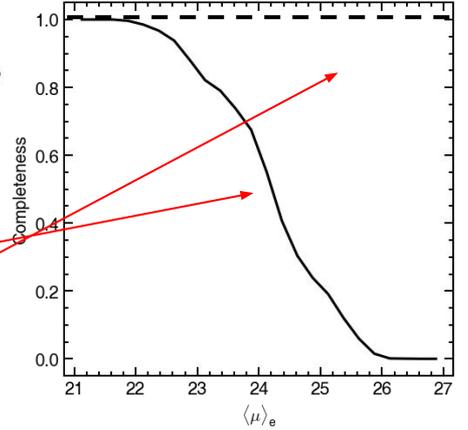
Expect a continuous tail of (resolved) low surface-brightness objects



(Bothun+97)

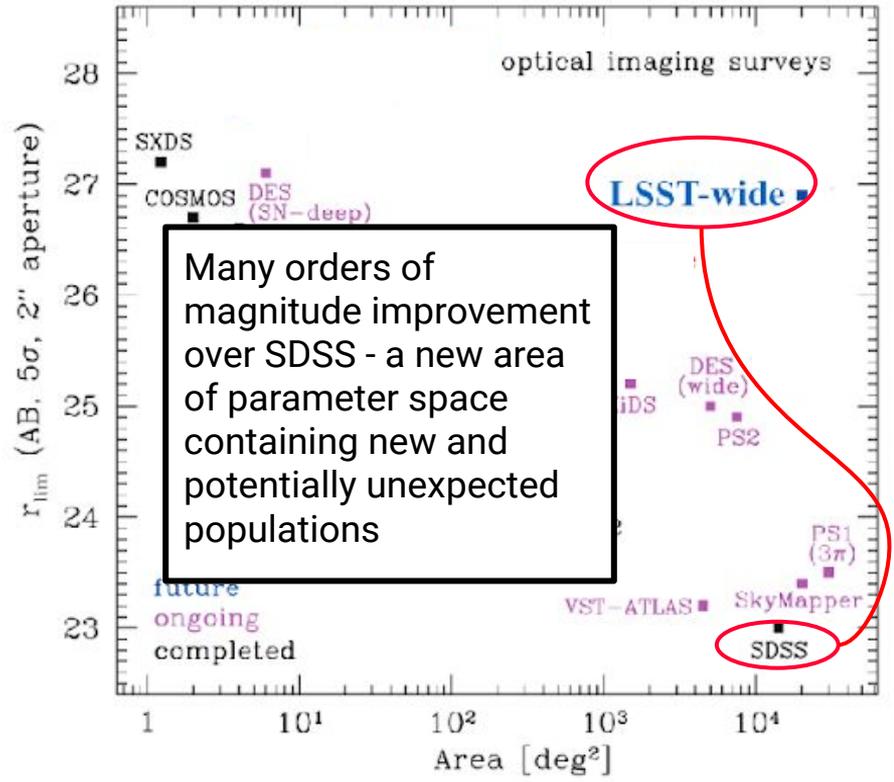


(Martin+2019)



SDSS-like completeness

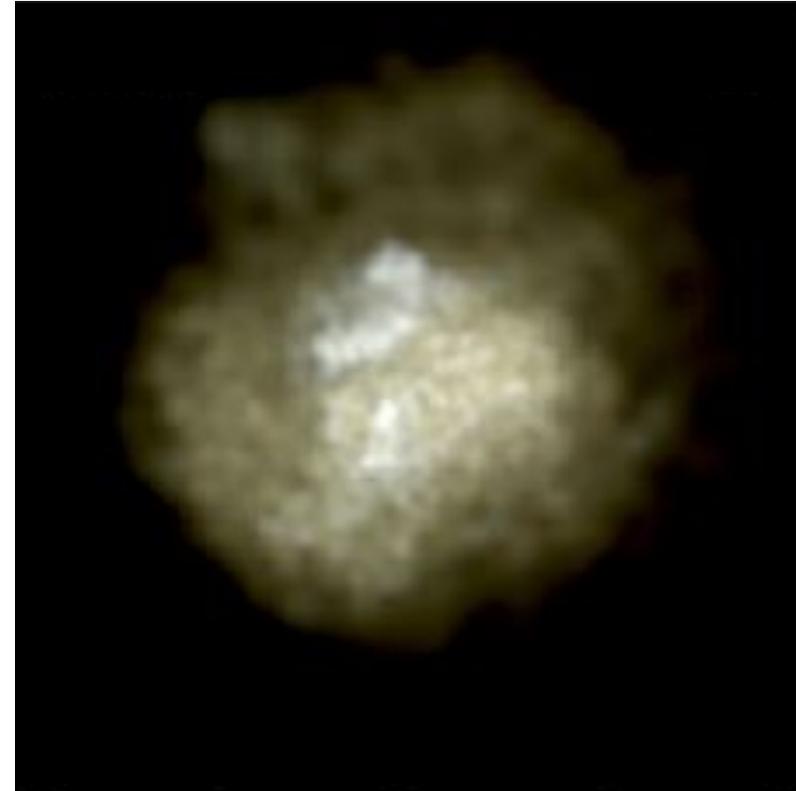
LSST-like completeness (hopefully)



Many orders of magnitude improvement over SDSS - a new area of parameter space containing new and potentially unexpected populations

# The low surface brightness universe

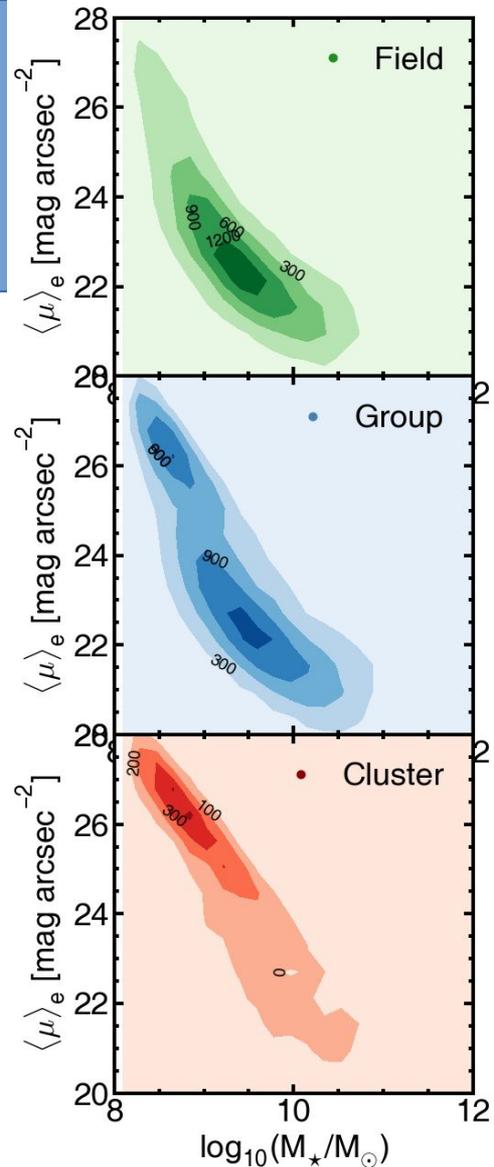
- UDGs are commonly observed in clusters (**VanDokkum+15, Koda+15**)
- Inefficient to observe in the field without deep wide-field instruments like Hyper supprime-cam, LSST ComCam (e.g. **Greco+2018**)
- However, theoretical predictions indicate that UDGs should also be common in the field and groups (e.g. **Jiang+2019, Di Cintio+2019, Di Cintio+2017**)



# The low surface brightness universe

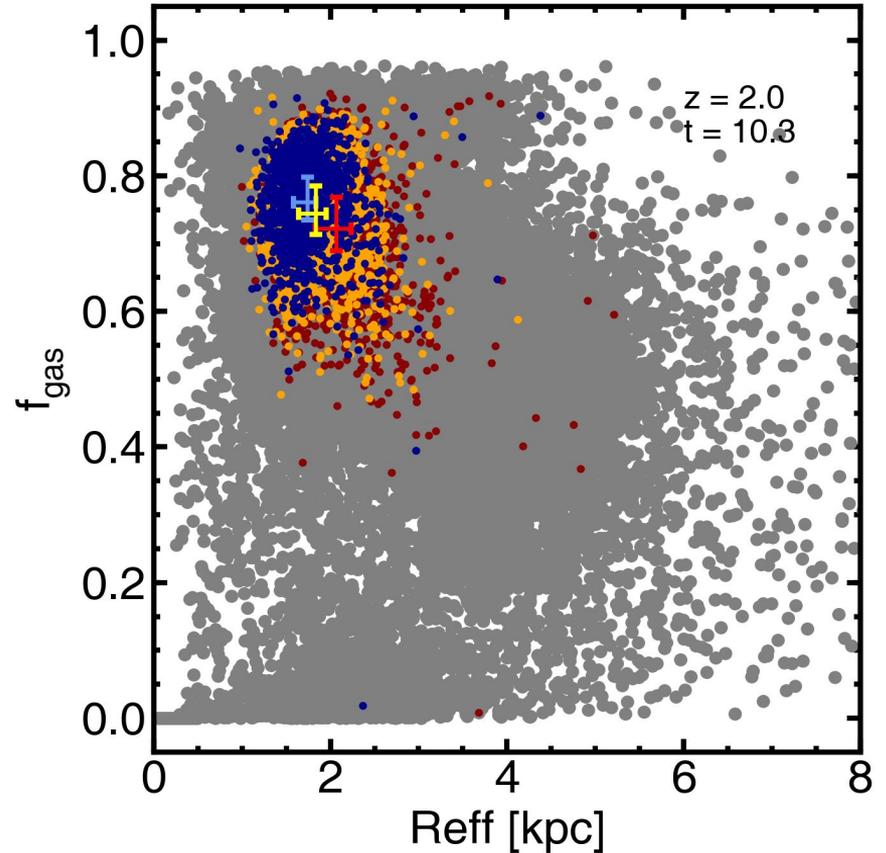
	$f_{\text{LSB}}$	$f_{\text{UDG}}$	$n_{\text{LSB}}$	$n_{\text{UDG}}$
<b>Field</b>	20%	3%	6800	900
<b>Group</b>	27%	7%	11600	3100
<b>Cluster</b>	48%	23%	4100	1900

- We find significant numbers of LSB galaxies in less extreme environments
- Aggregate numbers are similar between environments, even if the fraction galaxies that are LSB in clusters is significantly higher.



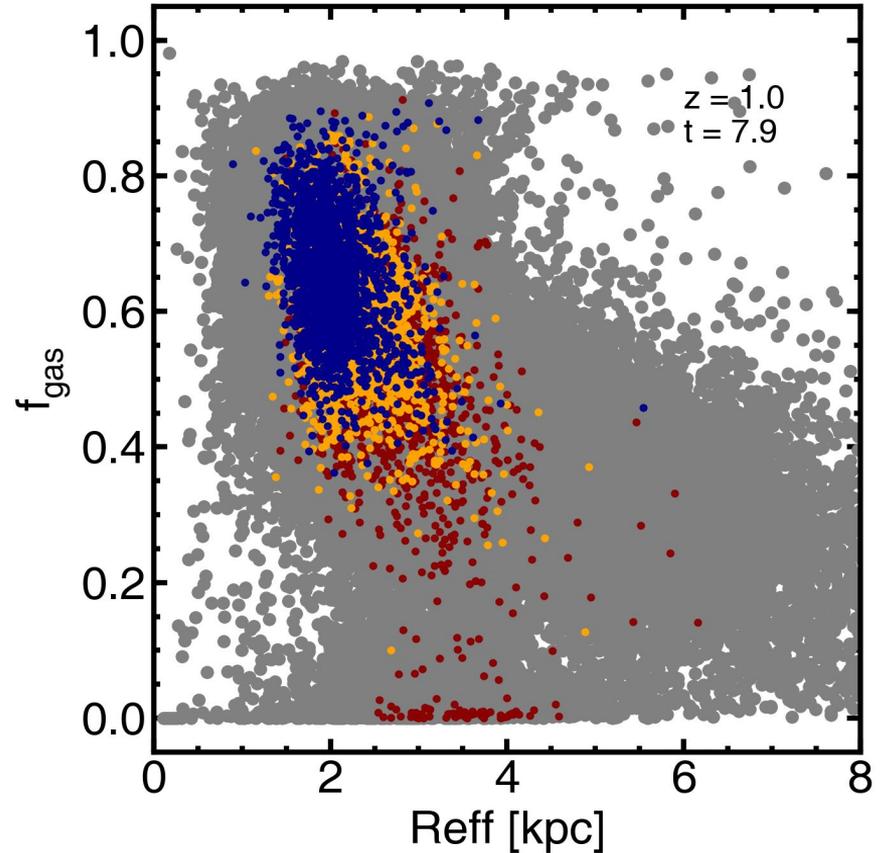
# LSB populations appear at the tail end of the $R_{\text{eff}} - f_{\text{gas}}$ distribution

- Progenitors of **HSB**, **LSB** and **UDG** galaxies are plotted as a function of their effective radius and gas fraction.
- At  $z = 2$ , the populations are almost homogeneous.



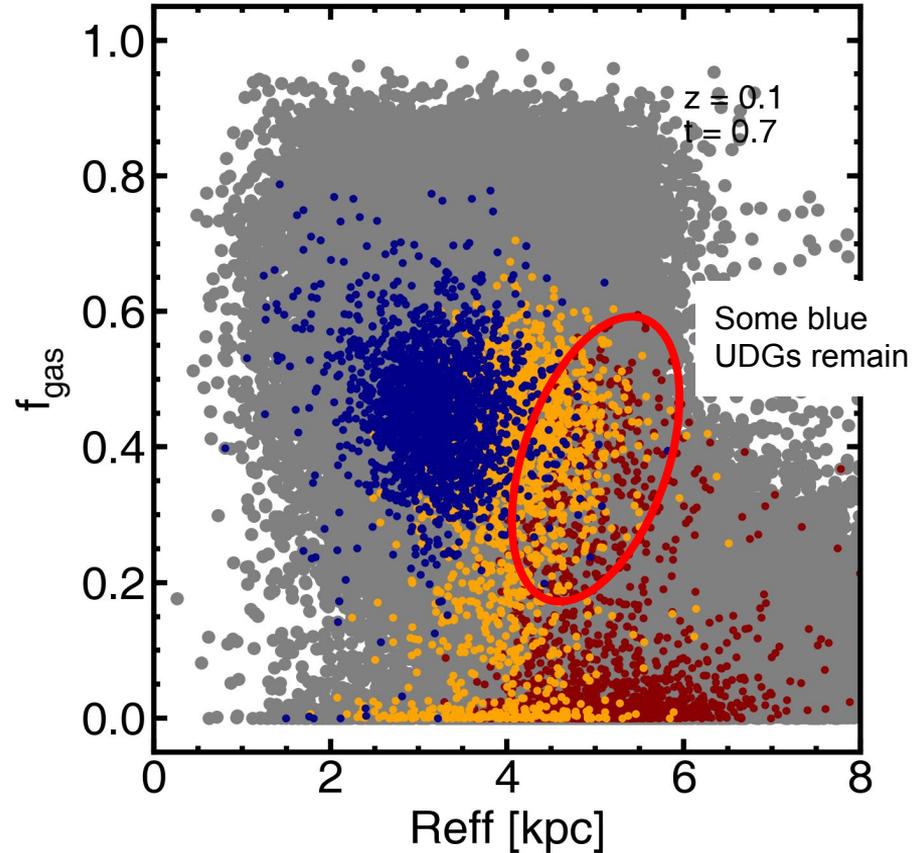
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# LSB populations appear at the tail end of the $R_{\text{eff}} - f_{\text{gas}}$ distribution

- Progenitors of **HSB**, **LSB** and **UDG** galaxies are plotted as a function of their effective radius and gas fraction.
- At  $z = 2$ , the populations are almost homogeneous.
- By  $z = 0$ , most UDGs and significant proportion of LSB galaxies have lost significant amounts of gas
- Does this correspond to observations? Galaxies may be over-quenched



# The origin of UDGs: environment

- The faintest galaxies have to have undergone catastrophic gas loss at some point in their evolution.

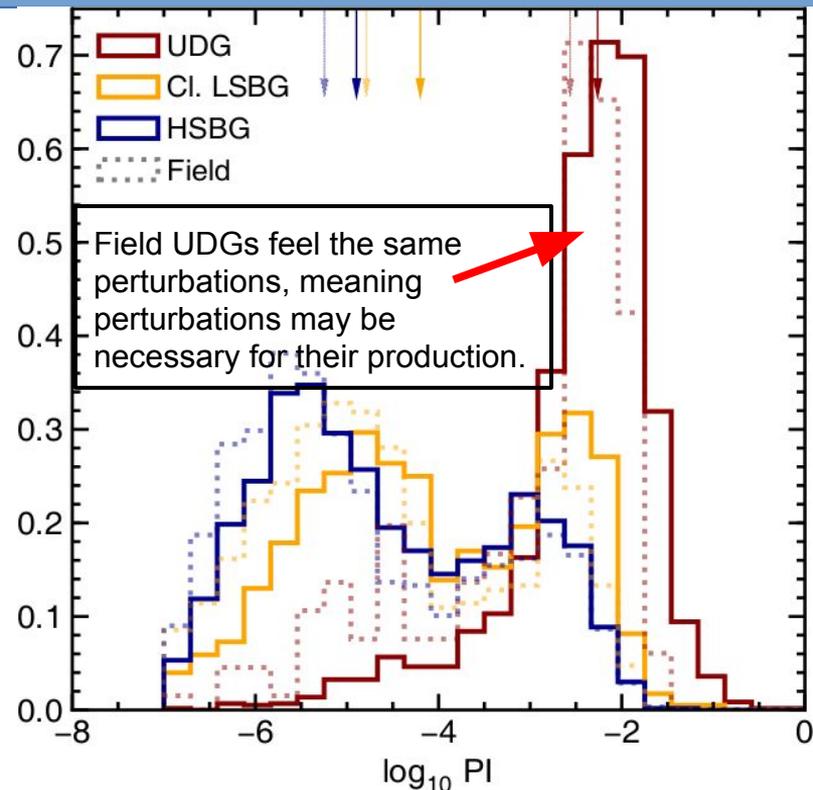
- All UDGs experience more violent encounters.

$$PI = \int_{t_1}^{t_2} \sum \left( \frac{M_{p,i}}{M_{gal}} \right) \times \left( \frac{R_{gal}}{d_{p,i}} \right)^3 dt$$

- And are more likely to have undergone ram-pressure stripping.

We calculate the  $\rho v^2$ , where  $v$  is the relative velocity between the ICM/IGM and each galaxy

- Need to appeal to external processes to explain the majority of UDGs

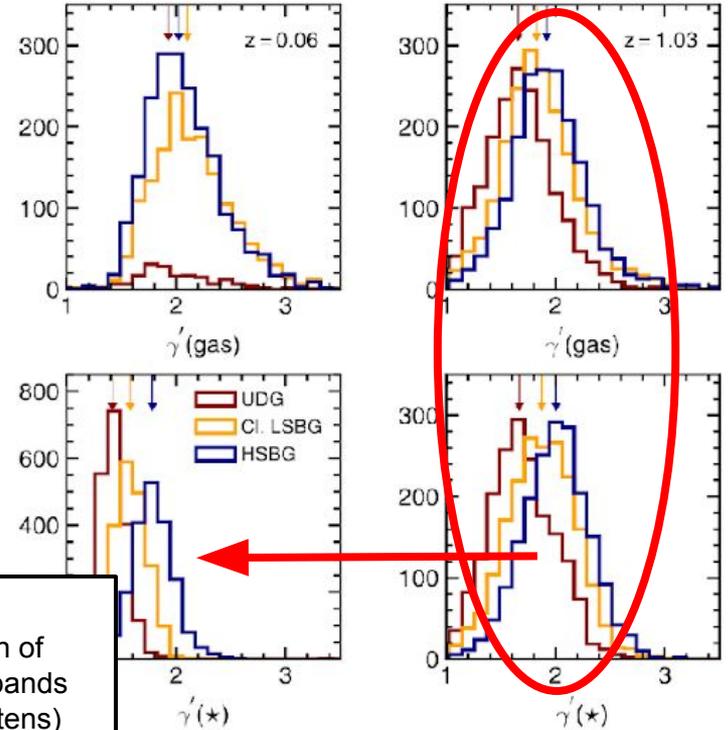


Plot: Integrated perturbations felt by UDGs, LSBs and HSB galaxies

# The origin of UDGs: SN feedback

High redshift progenitors share the same distribution of density profile slopes

- Star formation is significantly more bursty than normal counterparts
- Stars forming from flat gas profile, stellar density profile closely matches the gas density profile by  $z=1$
- As a result, binding energy is also small – due to consistently flatter density profiles in LSBs.
- Stellar density slope becomes much flatter by the present day due to environmental effects



Stellar distribution of UDGs expands (slope flattens)

Plot: evolution of gas and stellar density profile slope distributions

- LSB and UDG galaxies are not special objects: they form the tail of a smooth distribution and have similar ancestors to normal galaxies
- Their formation is triggered by large instantaneous SN energy injection at high redshift, which is the result of rapid star formation history
- Feedback creates shallow density slopes,
- But this isn't sufficient to fully reproduce the LSB population: shallow density profiles also make galaxies more susceptible to tidal processes and encounters
- Galaxy radii increase and star-forming gas is heated by the tidal field or fly-bys
- At lower masses than we probe ( $<10^{8.5}$ ), feedback alone may be sufficient to produce UDGs

# The New Horizon Simulation

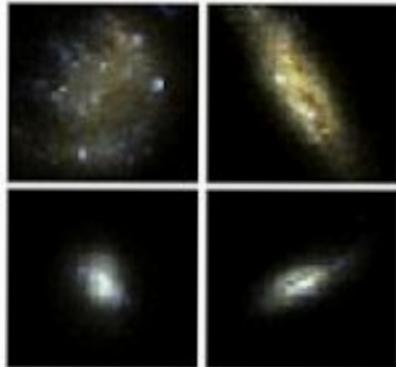
Plot: full resolution u, r, Ks images using SUNRISE RT code



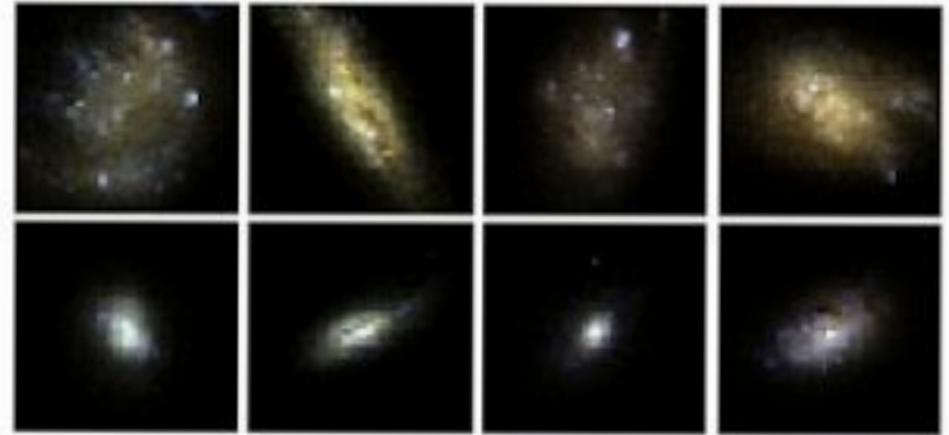
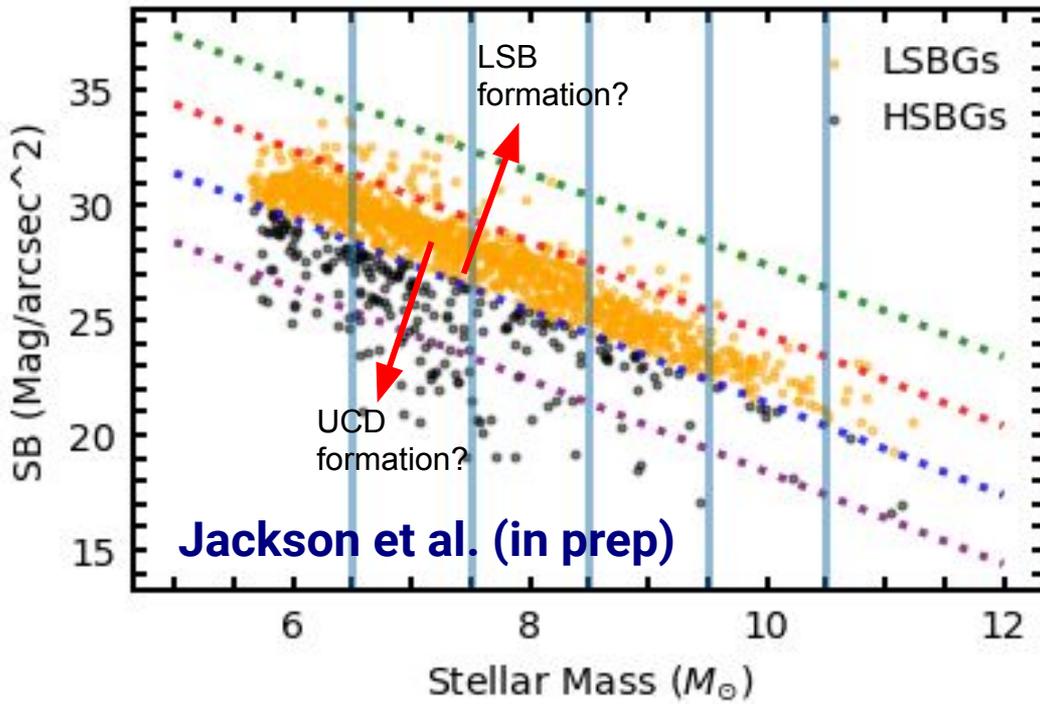
Plot: g, r, z. Dust screen only



JWST mocks using SKIRT RT code

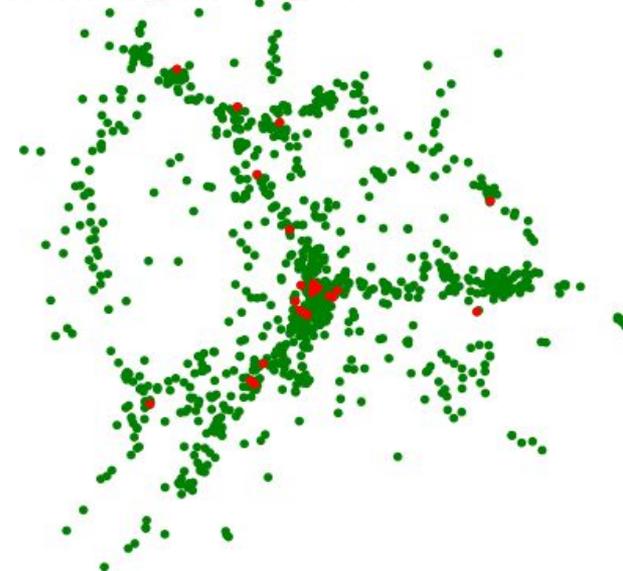


- A zoom-in of a large region of Horizon-AGN with  $35\text{pc} / 10^4 \text{Msun}$  resolution,  $4000 \text{Mpc}^3$  volume (10 Mpc radius sphere)
- Possible to study both realistic, unbiased statistical populations of galaxies and details of the environment and filamentary structure on all scales
- Study, in detail, the processes that lead to flattening of gas profiles of LSB progenitors at high redshift
- Quantify the relative contribution of these processes as a function of cosmic environment
- Predictions for future instruments (JWST, E-ELT, LSST, EUCLID etc)
- Including kinematics, morphology, observable signatures of formation mechanisms



**Top:** LSB and HSB progenitors at  $z=1$ .  
**Left:** SB vs  $M^*$  distribution at  $z=1$

- We can now do a much better job resolving low-mass galaxies and the processes that lead to their evolution but still retain a significant sample of galaxies across a variety of environments
- Also: Dwarf AGN? DM deficient galaxies? Creation of tidal dwarfs? Gas properties? Colours? Formation of UCDs? Transience of LSB/UCD/DM deficient galaxies?



# Conclusions I

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- Low surface brightness galaxies dominate galaxy number density in all environments. We need to understand the LSBG population if we want to understand galaxy evolution

Horizon-AGN appears to be capable of reproducing statistical trends in the intermediate-to-low mass LSB population

- We don't seem to need to invoke any additional physics or mechanisms to reproduce many of the bulk properties of the LSB population
- LSB predicted to exist in field and group environments in large numbers -- aggregate numbers comparable or exceed those in clusters
- New simulations will allow us to probe these populations down to the low mass regime where the majority of such objects reside

